

Creating A PWM Signal Using A PIC 16F84

There are many small mechanisms, particularly servo motors, that use PWM coding as a means of input. PWM signals can also be used to vary the voltage applied to a device by achieving an effective average voltage. With so many applications, it is therefore necessary to have a reliable means of generating a PWM signal.

MOTIVATION AND AUDIENCE

The focus of this tutorial is to demonstrate a method of generating a PWM signal using a PIC 16F84. This tutorial will teach you:

- *What a PWM signal is.*
- *How to write code to generate a PWM signal using a PIC 16F84.*

To do this, it is assumed that you already:

- *Have completed "A Fast Track to PIC Programming".*

The rest of the tutorial is presented as follows:

- **Parts List and Sources**
- **Background**
- **Programming**
- **Applications**
- **Final Words**

PARTS LIST AND SOURCES

In order to complete this tutorial you must have the circuit from the tutorial "**A Fast Track to PIC Programming**" (minus the dip switches and resistor LED circuits). This circuit will be the only part required for this tutorial. You will also need a DC power supply and access to an oscilloscope to observe the signal.

BACKGROUND

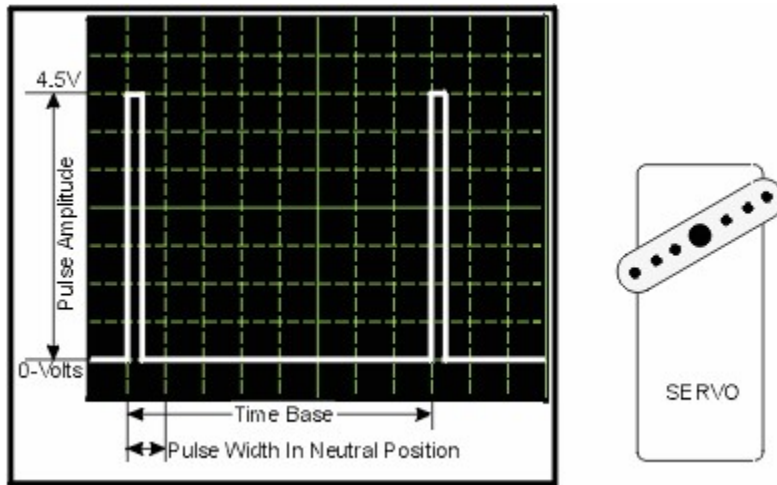


Figure 1

A PWM signal is simply a pulse of varying length, in effect a rectangular wave. This is illustrated in Figure 1, which also shows how a servo might react to different PWM inputs. For our circuit, the maximum voltage outputted will be +5 VDC, and the minimum will be 0 VDC. The length of the pulse generated is sometimes characterized by a duty cycle. The duty cycle is the percentage of the signal that the output remains high. For instance, a constant +5V would be equivalent to a 100% duty cycle. A typical square wave output from a function generator has a 50% duty cycle. 0V would correspond to a 0% duty cycle.

PROGRAMMING

PWM.asm

```
; FILE: PWM.asm
; AUTH: Keith Sevcik
; DATE: 5/21/03
; DESC: This program generates a PWM waveform.
; NOTE: Tested on PIC16F84-04/P

;-----
;      cpu equates (memory map)

      list    p=16f84
      radix   hex

;-----

portb   equ    0x06           ; port b equate
duty    equ    0x0c           ; length of duty cycle
temp    equ    0x0d           ; length of duty cycle

;-----

c       equ    0              ; status bit to check after subtraction

;-----
```

```

org      0x000

movlw   0x00          ; load W with 0x00 make port B output
tris    portb        ; copy W tristate to port B outputs
movlw   0x00          ; fill w with zeroes
movwf   portb        ; set port b outputs to low
rstrt   movlw        d'0'
movwf   portb
movlw   d'157'       ; Duty cycle length
movwf   duty
b0loop  movf         duty,w
movwf   temp
bsf     portb,0
pwma    nop
        nop
        nop
        nop
        nop
        nop
        nop
        nop
        nop
        nop
        nop
        nop
        nop
        decfsz     temp
        goto      pwma
movlw   d'255'
movwf   temp
movf    duty,w
subwf   temp,f
bcf     portb,0
pwmb    nop
        nop
        nop
        nop
        nop
        nop
        nop
        nop
        nop
        nop
        nop
        nop
        decfsz     temp
        goto      pwmb
        goto      rstrt

;-----

end

;-----
; at burn time, select:
;   memory unprotected
;   watchdog timer disabled
;   standard crystal (4 MHz)
;   power-up timer on

```

HEADER AND EQUATES

The first portion of code is the header and register equates. For more information about the meaning of the header see the previous tutorial.

```
list    p=16f84
radix   hex

;-----
portb   equ    0x06           ; port b equate
duty    equ    0x0c           ; length of duty cycle
temp    equ    0x0d           ; length of duty cycle

;-----
c        equ    0             ; status bit to check after subtraction

;-----

org     0x000
```

The only equate of significance here is PWM. This register will be used to store the length of the PWM signal to be generated.

INSTRUCTIONS

The next portion of code contains the actual instructions that tell the PIC what to do.

```
start   movlw   0x00           ; load W with 0x00 make port B output
        tris    portb         ; copy W tristate to port B outputs
        movlw   0x00           ; fill w with zeroes
        movwf   portb         ; set port b outputs to low
```

These lines set up port B as outputs. All outputs are then set to low.

```
rstrt   movlw   d'0'
        movwf   portb
        movlw   d'157'        ; Duty cycle length
        movwf   duty
```

After setting up the ports, the main loop is begun. At the beginning of the main loop, all port b pins are set to low just in case they are high when they shouldn't be. The duty cycle is then set to 157 (a 50% duty cycle. 255 corresponds to 100% and 0 corresponds to 0%).

```
b0loop  movf     duty,w
        movwf   temp
        bsf    portb,0
pwma    nop
        nop
        nop
        nop
        nop
```


an electric switch. When you send a logic high (+5V) to the transistor, it allows current to flow. When a logic low (0V) is sent, it restricts the flow of current. For digital signals, this means that the signal can be reproduced exactly, except the new signal is scaled up to a much larger current. Figure 2 shows a schematic for controlling a motor using a TIP31 NPN transistor.

Figure 2

As the schematic shows, the output from the PIC is wired to the base. The negative terminal of the motor is then connected to the base and the collector is connected to ground. When the PWM output from the PIC is sent to the transistor, it will flip the transistor on and off and subsequently generate the same PWM signal to the motor, allowing you to control the motor with a PWM signal.

FINAL WORDS

After completing this tutorial you should be familiar with PWM signals and how to program a PIC 16F84 to generate them.

If you have questions about this tutorial you can email me at Keithicus@drexel.edu.