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                                serialPc-M-1_0b.sce
// FILE: serialPc-M-1_0b.sce - Works! Fixed_1_0a
// DATE: 04/18/20 07:40
// AUTH: P.0h
// DESC: PC USB RS485 connect to (Master) NXT. Scilab running on PC sends
//       serial message e.g. " @90, -90" (without quotes) containing desired
//       angles for XL-320 Lego-based 2-DOF planar manipulator. Master
//       (running PC-M-S-1_0a.nxc) processes this message (and sends to Slave
//       via Bluetooth).
// VERS: 1_0a: based on scilabPcSerialToNxt0_1h.sce
//       1_0b: Different angles for homework
// REFS: Works with Master NXT running PC-M-S-1_0a.nxc and Slave running
//       btS-R-1_0a.nxc

h = openserial(10, "4800, n, 8, 1"); // initialize PC's serial port
strHeader = " @"; // white space + at character
stringRoger = "ROGER";
stringRogerFound = 1; // not TRUE

for i = 1:4 // four different angle pairs
    // 1_0a used: (0, 90); (90, 0); (0, -90); (90, 90) - and worked!
    // 1_0b: each coordinate must be sign followed by 3 characters
    //       here, created the string directly with specific format
    //       i.e. a 4 character string: sign and 3 characters
    //       the 3 characters are the digits or when value < 3, then
    //       substitute with white space
    if i == 1 then
        strPosition01 = "+102"; // NB1: sign and 3 digits
        strPosition02 = "+102";
    end
    if i == 2 then
        strPosition01 = "+90 "; // NB2: sign and 2 digits + white space = 3
        strPosition02 = "-90 "; // NB2: sign and 2 digits + white space = 3
    end
    if i == 3 then
        strPosition01 = "-90 "; // same as above
        strPosition02 = "+90 ";
    end
    if i == 4 then
        strPosition01 = "+45 ";
        strPosition02 = "+45 ";
    end
end

str1 = strcat([strHeader, strPosition01, ", ", strPosition02]);
disp(str1);
writeseial(h, str1); // transmit serially to Master NXT

buf = readserial(h);
// Check if Master ready to receive next string
stringRogerFound = strcmp(stringRoger, buf); // 0: means identical strings
while (stringRogerFound ~= 0) // then NXT -> PC string not ROGER, so wait
    buf = readserial(h);
    stringRogerFound = strcmp(stringRoger, buf);
    sleep(200); // min about 50 ms before reading serial port again
end; // exit reading serial port when ROGER received
disp(buf);
sleep(5000); // just slows down loop so user can see what's happening
end

disp("All done!");
closeserial(h)

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